International Arbiter Norm Report

IA1 (2)

Arbiter's last name: BIBILASHVILI		First name: Lali	Code - ID_No: 13604236
Date of birth: 30.12.1985		Place of birth: GEO	Federation: GEO
Federation where event took place: GEO		Name of event: 4 th Batumi Municipality Cup (Open A)	
Dates: 02.07-10.07.2018	Venue: Batumi (GEO)		Type of event: Swiss
Number of players: 37	Number of FIDE Rated players: 37		Number of rounds: 9
Number of federations represent	ed: 10		

Confidential Report: (Comments of Chief Arbiter, failing that organizer)

These should refer to Arbiter's knowledge of the Laws, the Pairing Rules used and other regulations. Also his/her objectivity, ability to cope with any incidents that arose and consideration for the protection of players from disturbance and distraction.

She speaks Russian, English.

She knows Pairing Rules as well as other FIDE Regulations and Laws. She defends objectivity and is principal in decisions. She can solve all problems without any incidents.

In this event She worked as a Deputy of a Chief Arbiter.

Recommendation: (Delete one of the following statements).

The Arbiter's performance

(1) was of the required standard for the International Arbiter.

(2) was fairly good but s/he still needs to gain more experience.

Name:: IA Marika Japaridze (GEO)	Signature:			
	Federation: GEO	Date: 10.07.2018		
Name of Authenticating Federation official: Rating Officer IA Varlam Vepkhvishvili				
Signature:	Date: 10.07.2018			

The organizer is responsible to providing the above certificate to each Arbiter who in the opinion of the Chief Arbiter has qualified for a International Arbiter norm and who requests it before the end of tournament. If the certificate is for the Chief Arbiter it should be based on the judgment of a previously authorized official who should, if possible, be an International Arbiter, failing that a FIDE Arbiter.

When applying for the FA title, the applicant's federation must attach to this form the Tournament Report form (IT3) and a copy of any appeal decisions.