

## FIDE Arbiter Norm Report Form

FA1

arbiter's last name: <b>Da Silva Jr</b>	first name: <b>Maurides Ferreira</b>	code (if any): <b>2134217</b>
date of birth: <b>05/04/1975</b>	place of birth: <b>Castro/PR</b>	federation: <b>BRA</b>
federation, where event took place: <b>BRA</b>	name of event: <b>Aberto do Brasil das 3 Fronteiras - Itaipu Binacional</b>	
dates: <b>2018/05/16 - 05/20</b>	venue: <b>Foz do Iguacu PR</b>	type of event: <b>SS</b>
number of players: <b>97</b>	number of FIDE Rated players: <b>87</b>	number of rounds: <b>9</b>
number of federations represented: <b>6</b>		

Confidential Report: (Comments of Chief Arbiter, failing that Organizer)

These should refer to the Arbiter's knowledge of the Laws, the Pairing Rules used and other regulations. Also his/her objectivity, ability to cope with any incidents that arose and consideration for the protection of players from disturbance and distraction.

The issues presented were resolved by the referee according to the rules. Even in other languages

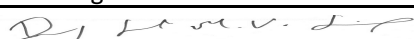
The referee presents conditions of elevation of level.

Recommendation: (Delete one of the following statements).

The Arbiter's performance

(1) was of the required standard for a FIDE Arbiter.



Name <b>FA Rodriguez, Paulo Virgilio Rios [2108267]</b>	Signature
Position <b>Chief Arbiter</b>	Federation <b>BRA</b> Date: <b>2018/05/20</b>
Name of Authenticating Federation official: <b>BRA</b>	
Signature 	Date: <b>2018/05/20</b>

The organizer is responsible for providing the above certificate to each Arbiter who in the opinion of the Chief Arbiter has qualified for a FIDE Arbiter norm and who requests it before the end of the tournament. If the certificate is for the Chief Arbiter it should be based on the judgment of a previously authorized official who should, if possible, be an International Arbiter, failing that a FIDE Arbiter.

When applying for the FA title, the applicant's federation must attach to this form the Tournament Report form (IT3) and a copy of any appeals decisions.