

Tournament Report Form

IT3

Federation UNITED STATES OF AMERICA (USA)			Name of Tournament 6 th Cherry Blossom Classic - Open (176784)						
Country and Place of Tournament DULLES, VIRGINIA, USA			Starting date 2018 – 05 – 25			Ending date 2018 – 05 – 28			
Organizer of the Tournament CAPITAL AREA CHESS – ANAND DOMMALAPATI (2091402) Contact Information (Address, phone, fax, E-mail) of the person responsible for information: ADDRESS: 5116 BEBE CT., CENTREVILLE, VIRGINIA, 20120, USA PHONE: 1-703-627-5314 FAX: N/A EMAIL: INFO@CAPITALAREACHESS.COM									
Number of Rounds 7			Schedule (number of rounds/day) 2-Schedules (4-day: 1-2-2-2, 3-day: 2-2-2); 3-day Rd. 1 is not FIDE Rated			Rate(s) of play 4-day: All rounds - 40/90, SD/30; +30; 3-day: Rds2-3: G/90;+30; Rds4-7: 40/90, SD/30; +30			
Tournament Type Swiss			Pairing System of a Swiss System Tournament Manual <input type="checkbox"/> Person responsible: Computerized <input checked="" type="checkbox"/> Program used: SwissSys 9.63						
Special Remarks (exceptions in pairing, restart option,.) <u>4-day all rounds are Standard time controls – 40/90,SD/30;+30</u> 3-day – Round 1 is G/45;+30 and is not FIDE Rated. Rds 2-3 are G/90;+30 and Rnds 4-7 merge with 4-day.									
Type	Number	Number of feds	host fed players	other fed players	Type	Number	Number of feds	host fed players	other fed players
Rated	51	4	47	4	unrated	0	0	0	0
GM	7	3	4	3	WGM	1	1	1	0
IM	1	1	1	0	WIM	0	0	0	0
FM	6	1	6	0	WFM	0	0	0	0
Chief Arbiter and contact information for Chief Arbiter (address, phone, fax, Email) ANAND DOMMALAPATI, IA (2091402); 5116 BEBE CT., CENTREVILLE, VIRGINIA, 20120, USA PHONE: 1-703-627-5314; EMAIL: INFO@CAPITALAREACHESS.COM									
Deputy Chief Arbiter GREG VASERSTEIN, NA (2018934); EMAIL: gv07@yahoo.com									
Arbiter ANDY REA, NA (2004402); EMAIL: andrerea2@yahoo.com									
Arbiter									
Arbiter									

The organizer must provide this report form to each arbiter who has achieved a norm, his/her federation, the organizing federation and the FIDE Secretariat